



## 1. Lip Sync – “I like to watch you sleep”

Programs: Maya, Premiere

My Work: Character Design; Modeling; Texturing; Rigging; Animating



## 2. Darcie Turnaround

Programs: Maya, After Effects

My Work: Character Design; Modeling; Texturing; Rigging



## 3. Haunting Tamagotchi

Programs: Photoshop, After Effects

My Work: Character Design for Tamagotchi; Tamagotchi Animation; Screen Replacement using Mocha and After Effects



## 4. Governor’s Debate – Logo

Programs: Illustrator, Cinema 4D, After Effects

My Work: 3D Version of Logo; Animation; Camera Control



## 5. Governor’s Debate – Lower Thirds

Programs: Illustrator, Cinema 4D, After Effects

My Work: 3D version of Logo; Text Creation; Animating



## 6. Wonderful World

Programs: Photoshop, After Effects, Premiere

My Work: Music; Created all background pieces in Photoshop; Animation



## 7. Sally Turnaround

Programs: Maya, After Effects

My Work: Character Design; Modeling; Rigged with Advanced Skeleton

To see her in action, check out the film I co-created with Ansley Pearson:  
<https://vimeo.com/333905365> Password: sloth&crow



## 8. Monstrosi-TEA Shots 8 and 14

Programs: Maya, After Effects, Premiere

My Work: Character Design, Modeling, and Rigging with Advanced Skeleton for the girl; Modeled the chairs, tea cups, dresser, toy shelf, vanity, and its contents; Environment Layout; Lighting; Animation on all characters; Cinematography; Compositing; Editing

This is my senior short film. I co-created this film with Ansley Pearson. It is about the way people are perceived based on their actions towards us. To see the full film: <https://vimeo.com/333905365> Password: sloth&crow



## 9. Soccer – Title

Programs: Illustrator, After Effects

My Work: Soccer Logo; Animation





## 10. Soccer – Lower Thirds

Programs: Illustrator, After Effects

My Work: Soccer Logo; Lower thirds design; Animation



## 11. Toys Turnaround

Programs: Maya, After Effects

My Work: Design; Modeling



## 12. A Lot of Me's

Programs: After Effects

My Work: Two Background me's are split screen; Midground me and other girl and Foreground me were shot on green screen; Keyed and masked in After Effects



## 13. Puppy Turnaround

Programs: Maya, After Effects

My Work: Modeling; Rigged with Advanced Skeleton